



Dragonchip

DCT-SLP Rev3.3 User Manual

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1 Introduction

This document briefly describes the details of the programming tool “Single Line Programmer with USB interface”.



1.1 Ordering Information

Device Name	Single Line Programmer with USB interface
Model Number	DCT-SLP Rev3.3

1.2 Features

- ✧ **Standalone** – download data to devices without connection to PC
- ✧ **1 to 10** – download data to up to 10 devices simultaneously
- ✧ **Optimized Speed** – download 2KB data to flash in 1.6 seconds
- ✧ **2-color LED** – indicate downloading result
- ✧ **Backlight LCD** – show device and customer information
- ✧ **SLP Software** – simple user interface

1.3 Package

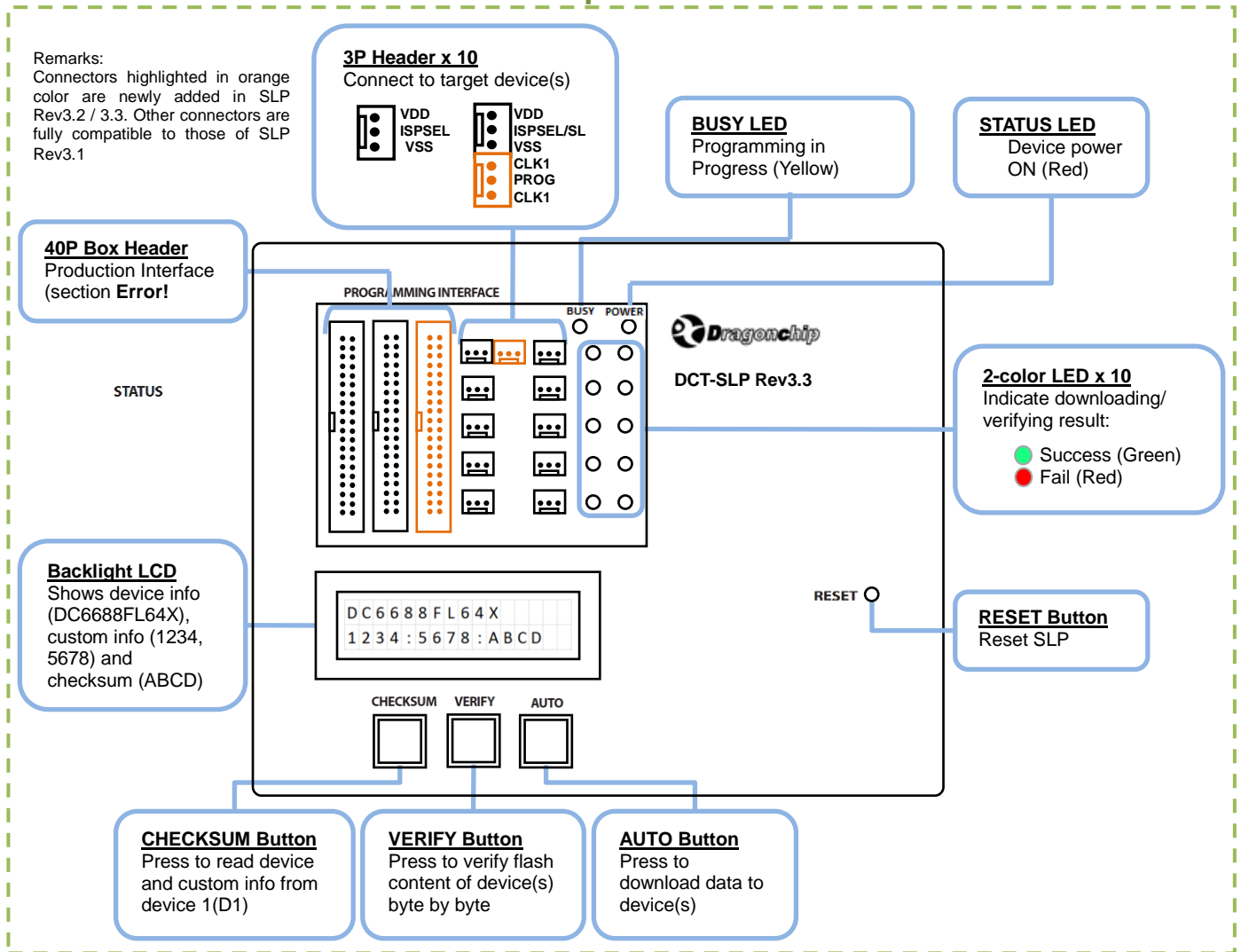
1. Single Line Programmer (SLP)
2. Power Adaptor with 5VDC/2A Output
3. USB2.0 Cable

1.4 Useful Links

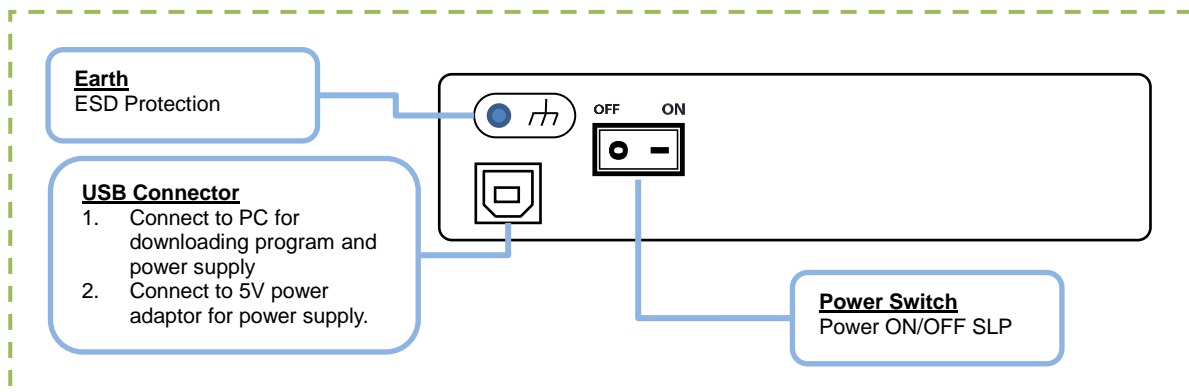
1. SLP Page – download latest software installer and user manual
<http://www.dragonchip.com/TechDoc/DevelopmentTools/SLP.htm>
2. Technical Website of DC6688 Product Family
<http://www.dragonchip.com>

2 Hardware

Top View



Side View



3 SLP Software

Install the SLP software (**Rev8.3.9** or above) by the software installation CD.

3.1 Minimum System Requirements

- Microsoft Windows 7/8/10
- Intel Pentium 4 CPU running at 1.5GHz or higher

3.2 User Interface

Operating Mode/
Export/Import
SLP settings

Select Device
and SLP Board
revision

Select path of
Firmware files

SLP status
message and
progress bar

SLP Options

Model (2 bytes) – configure by Custom Info file
Version (2 bytes) – configure by Custom Info file
Checksum (2 bytes) – generate automatically from Program file

4 Download to Device

The SLP is able to download data to up to 10 devices simultaneously. The target device(s) should be connected to SLP either via the 10 pieces 3P Header or the 40P Box Header. Please refer to the product's user guide for SLP setup details.

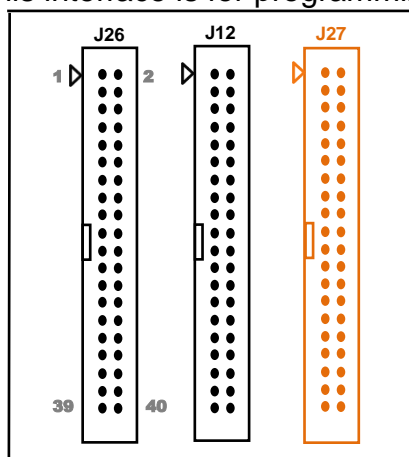
4.1 Download Time

The following table listed the downloading time from SLP to various DC6688 and DC6388 products:

Target Device		Flash Size	Downloading Time		
			4MHz Resonator	12MHz Resonator	Built-in OSC @12MHz
DC6688	F2SCN	2KB	1.6s	1.4s	-
	F2STR	2KB	-	-	1.6s
	FSE	30KB	-	4.2s	-
		62KB	-	8.2s	-
	FST	30KB	-	-	4.5s
	FLE	32KB	-	4.6s	-
	FLT	32KB	-	-	4.8s
		64KB	-	-	8.4s
		96KB	-	-	11.5s
	BT	32KB	-	-	4.8s
96KB		-	-	11.5s	

4.2 40P Box Header

The main purpose of this interface is for programming setup in production.



Remarks:
J27 is newly added in SLP Rev3.2
J26 and J12 are fully compatible
to those in SLP Rev3.1

J26 Pin Assignment	Pin	Name	Connection	Pin	Name	Connection
	1	LCD_P9	LCD module pin 9 (DB2)	2	GND	GND
	3	LCD_P8	LCD module pin 8 (DB1)	4	LCD_P10	LCD module pin 10 (DB3)
	5	LCD_P7	LCD module pin 7 (DB0)	6	LCD_P11	LCD module pin 11 (DB4)
	7	LCD_P6	LCD module pin 6 (E)	8	LCD_P12	LCD module pin 12 (DB5)
	9	LCD_P5	LCD module pin 5 (R/W)	10	LCD_P13	LCD module pin 13 (DB6)
	11	LCD_P4	LCD module pin 4 (RS)	12	LCD_P14	LCD module pin 14 (DB7)
	13	LCD_P3	LCD module pin 3 (VEE)	14	LCD_P15	LCD module pin 15 (LED+)
	15	LCD_P2	LCD module pin 2 (VCC)	16	LCD_P16	LCD module pin 16 (LED-)
	17	LCD_P1	LCD module pin 1 (VSS)	18	GND	GND
	19	GND	GND	20	NC	NC
	21	CLK1	D1 XIN/ ECLK pin	22	GND	GND
	23	CLK2	D2 XIN/ ECLK pin	24	GND	GND
	25	CLK3	D3 XIN/ ECLK pin	26	GND	GND
	27	CLK4	D4 XIN/ ECLK pin	28	GND	GND
	29	CLK5	D5 XIN/ ECLK pin	30	GND	GND
	31	CLK6	D6 XIN/ ECLK pin	32	GND	GND
	33	CLK7	D7 XIN/ ECLK pin	34	GND	GND
	35	CLK8	D8 XIN/ ECLK pin	36	GND	GND
37	CLK9	D9 XIN/ ECLK pin	38	GND	GND	
39	CLK10	D10 XIN/ ECLK pin	40	GND	GND	

J12 Pin Assignment	Pin	Name	Connection	Pin	Name	Connection
	1	LED_R_1	Red LED cathode for D1	2	GND	GND
	3	LED_G_1	Green LED cathode for D1	4	LED_G_6	Green LED cathode for D6
	5	LED_R_2	Red LED cathode for D2	6	LED_R_7	Red LED cathode for D7
	7	LED_G_2	Green LED cathode for D2	8	LED_G_7	Green LED cathode for D7
	9	LED_R_3	Red LED cathode for D3	10	LED_R_8	Red LED cathode for D8
	11	LED_G_3	Green LED cathode for D3	12	LED_G_8	Green LED cathode for D8
	13	LED_R_4	Red LED cathode for D4	14	LED_R_9	Red LED cathode for D9
	15	LED_G_4	Green LED cathode for D4	16	LED_G_9	Green LED cathode for D9
	17	LED_R_5	Red LED cathode for D5	18	LED_R_10	Red LED cathode for D10
	19	GND	GND	20	NC	NC
	21	LED_G_5	Green LED cathode for D5	22	GND	GND
	23	LED_R_6	Red LED cathode for D6	24	GND	GND
	25	NC	NC	26	GND	GND
	27	KEY_CS	CHECKSUM Key (short to GND)	28	LED_G_10	Red LED cathode for D10
	29	VCC_LED	Power supply for LED	30	GND	GND
	31	VCC_LED	Power supply for LED	32	KEY_VF	VERIFY Key (short to GND)
	33	VCC_LED	Power supply for LED	34	KEY_AUTO	AUTO Key (short to GND)
	35	VCC_LED	Power supply for LED	36	NC	NC
37	VCC_LED	Power supply for LED	38	NC	NC	
39	NC	NC	40	GND	GND	

J27 Pin Assignment	Pin	Name	Connection	Pin	Name	Connection
	1	NC	NC	2	GND	GND
	3	NC	NC	4	NC	NC
	5	NC	NC	6	NC	NC
	7	NC	NC	8	NC	NC
	9	NC	NC	10	VDD	Power supply for IC
	11	NC	NC	12	VDD	Power supply for IC
	13	NC	NC	14	VDD	Power supply for IC
	15	PROG_A	PROG of D1-D5	16	VDD	Power supply for IC
	17	PROG_B	PROG of D6-D10	18	GND	GND
	19	GND	GND	20	NC	NC
	21	ISPSEL/SL1	D1 ISPSEL/ SL	22	GND	GND
	23	ISPSEL/SL2	D2 ISPSEL/ SL	24	GND	GND
	25	ISPSEL/SL3	D3 ISPSEL/ SL	26	GND	GND
	27	ISPSEL/SL4	D4 ISPSEL/ SL	28	GND	GND
	29	ISPSEL/SL5	D5 ISPSEL/ SL	30	GND	GND
	31	ISPSEL/SL6	D6 ISPSEL/ SL	32	GND	GND
	33	ISPSEL/SL7	D7 ISPSEL/ SL	34	GND	GND
	35	ISPSEL/SL8	D8 ISPSEL/ SL	36	GND	GND
37	ISPSEL/SL9	D9 ISPSEL/ SL	38	GND	GND	
39	ISPSEL/SL10	D10 ISPSEL/ SL	40	GND	GND	

5 Usage Consideration

5.1 Guidelines

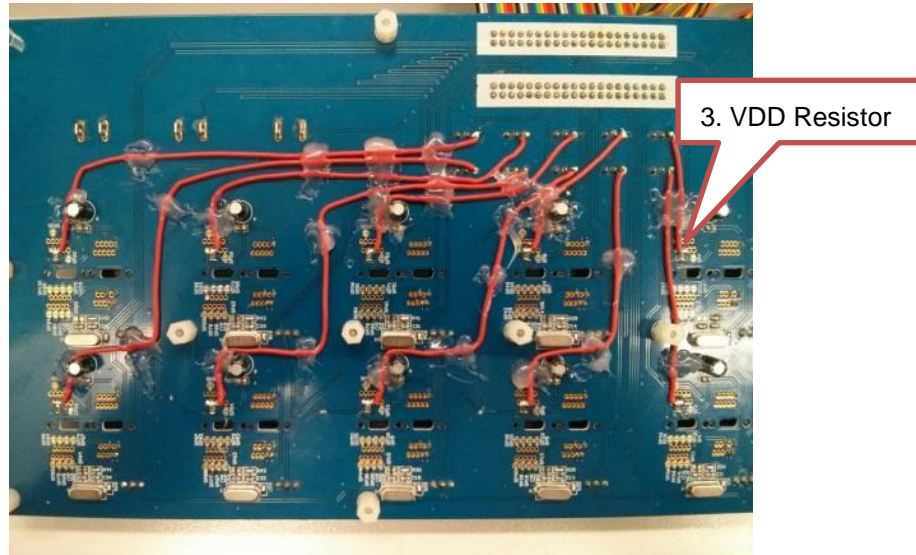
- Ensure IC's VDD have a bulk capacitance of >10uF (more if additional load).
- Ensure IC's VDD rise time is <10ms.
- VDD, GND and SL cables connecting ICs to programmer should be twisted or shielded to minimize electromagnetic interference to the cable.
- If CLK signal is used, the cable should be twisted with GND or shielded individually to rest of the connection cables to minimize electromagnetic interference.
- Power and signal relay should be added when cable length of >2m is required.
- A resistor of 2~10ohms in series on VDD to each IC is recommended when using burn-in socket to program more than 5 ICs at a time.
- Use the highest clock frequency available for programming if possible when burn-in sockets are used, ie not in-system program, for mass production. The clock source must be accurate (< ±0.5%) or alternatively use programmer's CLK output for programming.
- Earth the GND and programmer case with a resistor of 1~10 Mega ohms in series, or use a reliable power adapter that earth the negative output for prolong (>1hr) programming operations to avoid buildup of static electricity.
- Power adapter supplied by Dragonchip is rate as Office Equipment Use Only, it is not suitable for extensive operation period (>9 hours/day) or operation in non-office environment (Indoor, air-conditioned, safety and surge protected power mains). Therefore, it is required to source a suitable power adapter when the programmer is used outside the office conditions.

5.2 Gang Socket Board Usage Example

Here is usage example of a DC6688SLP-F2-X10 Rev2.0 gang socket board modified for mass production.



1. Cable - The VDD, GND and SL cable are twisted together to avoid electromagnetic interference (EMI). Shielding is unnecessary since the cable is only 15 cm in length. One should consider cable shielding if the cable length is >30cm and/or experience heavy EMI.
2. Earth - An earth terminal is created with 2 x 2Mega ohm resistors connected between the socket board GND plane and the terminal. Do not connect to this Earth terminal if the programmer or the power adapter has already earthed.



3. VDD Resistor - A 10 ohm resistor is added to each burn-in socket VDD in series (Original VDD connection is cut and replaced by the red wiring connecting the cable connection port and the VDD resistor)

6 ESD damage prevention enhancement

Since the new built-in oscillator MCU series recommended using in-system programming for mass production, the risk of ESD damage from electrostatic charge built up on the PCBA has also been increase. Therefore as a precautionary measure, an ESD damage prevention circuit, is added to the enhanced SLP rev3.3 programmer to reduce the risk of ESD damage during the in-system programming process.

The damage prevention circuit dissipates any built-up of electrostatic charge on the PCBA when the PCBA makes contact with the programmer via the VDD and VSS lines, which are shorted to the Earth connection when the SLP is idle. This not only reduce the risk of damage to the programming IOs on the MCU during the in-system programming process, but also reduce the risk of ESD damage in the rest of the production process by removing electrostatic charge on the MCU.

Earth must be connected for ESD protection

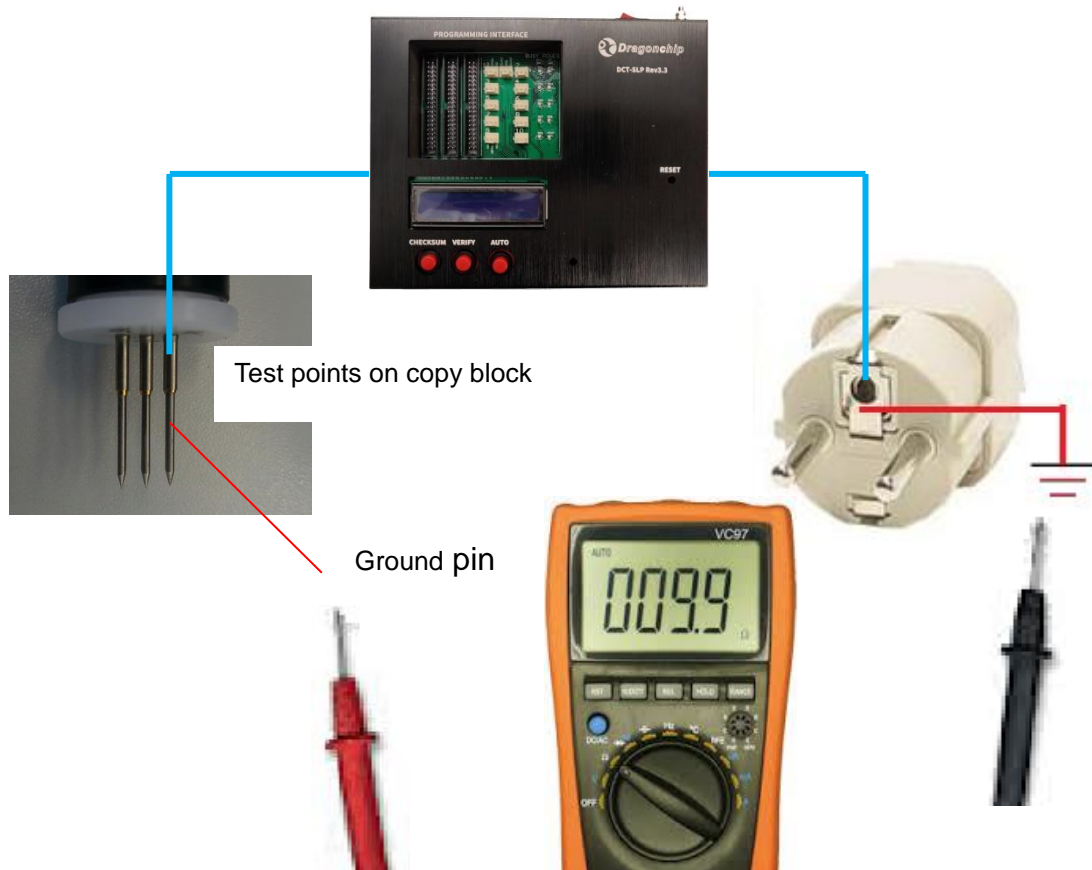


It is important to note that this is only a precautionary measure and could not replace any ESD management that should be present in PCBA production line.

The following Earth check must be applied to make sure ground connection to the Earth (Power Ground) as little resistance as possible.

Earth Check (**Important!**)

Check **periodically** the resistance between the ground and Earth (R) $< 20\Omega$. Otherwise, ESD discharge fails.



Revision History

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1.0	Jan, 2020	All	-	Preliminary	Danny Ho	Patrick Li

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